

TUI BLUE - CLIFF HOTEL

MASTER PLAN



LANDSCAPE DESIGN LEGEND

- 1- Main Building Entrance
- 2- Ramp
- 3- Main Piazza (Gathering space)
- 4- Green Sitting Benches
- 5- Linear Landscape Concrete/Stone Amphitheater steps
- 6- Amphitheater Stage
- 7- Building Pools
- 8- Kids Pool
- 9- Low height Dunes
- 10- Covered seating area
- 11- Swings Area
- 12- Synthetic/ Natural Grass area for Kids
- 13- Parking
- 14- Black Gravel for low maintenance Plants
- 15- 2nd Piazza (Sunset viewing Area)
- 16- Passage heading Beach
- 17- Covered Pathway

BUILDINGS LEGEND

- M1 : Lobby & restaurant
- HA : Hotel block A (4 total A blocks)
- HB : Hotel block B (4 total B blocks)
- F&B : Food & beverages buildings (bars and kitchens)
- BA : Beach Access tower (elevator & stairwell)
- R : Recreation area or building
- S1 : Service building (storage & workspaces)
- Gym & Spa building
- P1 : Doorman Resort entrance